insideONE, the tactile braille tablet.



Getting started with insideONE. Gesture data sheet of the insideONE tablet. Usage scenarios of the insideONE tablet.

inside**vision** - October 2016 edition

CONTENTS

1. Getting started with insideONE.

1.1Start.	01
1.1.1 Package contents.	01
1.1.2 What is insideONE ?	02
1.1.3 What to do with insideONE ?	03
1.1.4 Physical presentation of insideONE.	03
1.1.4.1 Front.	03
1.1.4.2 Back.	03
1.1.4.3 Right side.	03
1.1.4.4 Left side.	03
1.1.4.5 Bottom.	04
1.1.4.6 Top.	04

nside**visior**

2. Gesture data sheet of the insideONE tablet.

06
06
06
07
07
07
08
10
11

3. Using keyboards.

3.1 Activate the braille keyboard.	14
3.2 Choose a keyboard.	14-15
3.3 Braille shortcuts.	16

4. Usage scenarios of the insideONE tablet.

4.1 Note	17
4.1.1 Opening Menu.	17
4.1.1.1 Run new.	17
4.1.1.2 Open file.	18
4.1.1.3 Delete file.	19
4.1.1.4 Open a file from the USB key.	20

4.1.2 RUN Menu.	21
4.1.2.1 Store a file.	21
4.1.2.2 Send / Print a document.	22
4.1.2.3 To email a document.	23
4.1.2.4 Send / USB.	25
4.1.2.5 Fonts / Change the font style.	26
4.1.2.6 Duplicate / Select, copy and paste.	28
4.1.3 POP Menu.	31
4.1.3.1 Cancel.	31
4.1.3.2 To select a text block.	32
4.1.3.3 Fonts.	33
4.1.3.4 Duplicate.	35

1. Getting started with insideONE.

1.1 Start.

1.1.1 Package contents.

- . Unpack carefully insideONE.
- . Keep the original packing, you will need it for transport.

The box contains :

- . insideONE tablet.
- . A USB cable for the main adapter.



1.1.2 What is insideONE ?

. insideONE is a hybrid device integrating various components.

. It includes a computer tablet PC (with a motherboard, a powerful processor designed to insure a quick turn on and optimise energy consumption of the RAM memory, a hard disk, a soundboard, Wifi, Bluetooth, a battery, 2 cameras, a screen, speakers and various connectors) as well as a top quality 32 character braille display.

. Everything is integrated inside a frame to which we added a specific tactile matrix to act on the screen and also on external zones. Above the matrix a high resistance glass through which the screen can be seen. This glass is hollowed out to visualize a braille keyboard but also other interactive areas.

. The braille keyboard can thus be used to control insideONE, and also to make gestures on the screen as one does with a smartphone. And since we wish for sighted non apprised of braille to be able to use insideONE to interact with visually impaired users, we also provide a standard keyboard for sight people. Keyboards are in fact softwares shown on the screen but with a physical mark for the braille one. Shifting instantaneously from Braille to standard keyboard or disabling the keyboards are other possibilities, in this case the whole surface can be used for gestures.

1.1.3 What to do with insideONE ?

. insideONE is both a computer, a data processing terminal and a note taker, if you choose to work with **Home** our ecosystem.

insideONE, a computer.

. Windows 10 is the OS. In order to work in that environment we install by default the NVDA screen reader which runs automatically by default when the product starts.

.That enables you to benefit from all of Windows power and to select the software you wish to use.

. You are free to choose any software.

insideONE is a note taker.

. If you purchased **Home**, it will run automatically.

. Several possible uses.

. **Home** is a self-sufficient ecosystem. It is not necessary to work in the Windows environment you can stay working in **Home** and its adapted interface. This way of working is quite suitable for schools or inexperienced users.

. But you can also work in **Home** and in the same time have full access to Windows and all its power.

1.1.4 Physical presentation of insideONE.

. Put insideONE on a flat surface.

. On the top, you will see the braille keyboard and the braille display. The braille display must be positioned towards you.

1.1.4.1 Front.

. On the left, is the built-in microphone.



1.1.4.2 Back.

. There's a venting grid alongside the lower part of the housing.



1.1.4.3 Right side.

. From bottom to top, you can find a grid for the speaker and ventilation. Then in the middle, are located a mini-USB port, the volume -/+ button to decrease the volume level, the volume +/ button to increase the volume, and the On / Off button.



1.1.4.4 Left side.

. From top to bottom there is a grid for the speakers and ventilation, then a 3.5mm jack to connect a headset or a micro-headset, then a USB 3 port, then a slot for micro SDcard to put it in, hold the micro SDcard, contacts pointing downward and arrow towards the slot, press gently till the click in place to remove the card, press then release, it will pop out, plus a mini HDMI port for screen connection, then a micro USB type B port to recharge insideONE, and a battery-charge indicator LED. Red light for charging, green light once the tablet is charged.



1.1.4.5 Bottom.

. If you turn over insideONE, you'll find near the bottom and the top ends, rubber feet to provide stability. At the bottom between the two feet is a label bearing the serial number, electric data and the standards met by linsideONE.

. On the top, 5cms left from right foot, is the rear-view camera. Using the product under the proper orientation, the camera is 9 cms from the upper left edge.



1.1.4.6 Top.

. Starting from the bottom you find the 32 characters braille display.

. Moving up your hands reach the tablet glass, the glass is hollowed out in place to materialize the braille keyboard and specific functions areas.

. Under the glass 2 cm from the top edge, 4 cm from left and right edges and 4.5 cm from the bottom edge, is the tablet screen. Sighted people can view actions of the user, however the screen can be deactivated to save battery power and work in privacy.

. Above the braille display runs a horizontal groove 8 mm high on a width slightly exceeding that of the braille display. That groove will be called bottom slider.

. Moving up whilst keeping your hands towards the center you will come across 2 horizontal keys, keep on moving up your fingers will fit in with other long keys.

. If your fingers are correctly placed your left hand index should be on key 1 of braille keyboard, your middle finger on key 2, your ringfinger on key 3, your little finger on key 7. As to your right hand key 4 will lie under your index, key 5 under your middle finger, key 6 under your ringfinger, key 8 under your little finger.

Should you put your thumbs on the horizontal keys, then your left thumb will be upon key 9 and your right one on 0 key.



. On the same height on the right, runs a vertical groove 8 mm width and 8 mm high called right slider.

On the left there is the same groove called left slide. Going up from left slider, you can find a hollowed round called button or Bt (engraved round of 1.5cm in diameter).

. The front facing camera is in the upper left corner.

2. Gesture data sheet of the insideONE tablet.

2.1 Gestures.

2.1.1 Different areas.

. Gestures can be done from various locations on the screen of the tablet.

. The screen is divided in 2 areas. The one to be favoured is the one located above the keyboard, because if the keyboard is up, it won't be possible to make any gesture between the bottom of the screen and the top of the keyboard. This area above the keyboard will be the task zone for sight people.

. The screen border with the button (Bt) and the 3 sliders (left, down and right) will be used mainly by visually impaired people.



2.1.2 The different gestures.



. 1 Tap : Is a simple and quick contact on the screen with one finger.

. 2 Taps : Two quick contacts one after another with one finger on the screen.

. 3 Taps : Three quick contacts one after another with one finger on the screen. Taps can be done with one, two or three fingers

. Slide : quick swipe up, down, left or right of the finger. . Sliding can be done with one, two or three fingers.

. Sliding in the sliders :

For vertical sliders Left and Right, slide vertically with 1 finger in the slider.

For horizontal bottom slider, make horizontal sliding with the finger in the slider. For every slider, if your gesture is perpendicular to the slider, you must cross through.

. For example, if you want to slide downward with 2 fingers in bottom slider, you must put 2 fingers just above bottom slider, in contact with the glass, and make them sliding down crossing down slider. Once the slider passed , you can remove your fingers.

2.2 Areas.

. The insideONE tablet gestures are common for **Home** and **NVDA**.

2.2.1 Button area, Bt.

Button	Home	NVDA		
Gesture	Areas	Description	Actions	
		1 finger swipe right	Switching to another open Windows application (same as Alt + Esc) if at least one Windows application is opened.	
		1 finger swipe right	Switching to another open Windows application (same as Alt + Shift + Esc) if at least one Windows application is opened.	
		2 taps with 1 finger	From Home, you switch to Windows desktop. From Windows, you switch to Home.	
		Hold 1 finger for 5 seconds	Screen on / off. This function doesn't switch off the tablet.	

2.2.2 Left slider area, LS.

Left slider	Home	NVDA		
Gesture	Areas	Description	Actions	
<u>}</u> €m		Slide 1 finger up	Braille keyboards up (8 dots and 6 dots, depending of the language).	
Jun		Slide 1 finger down	Keyboards down.	
Cher		1 finger held for 5 seconds	Bring up the keyboard for the sighted.	

2.2.3 Bottom slider area, BS.

Bottom slider	Home	NVDA		
Gesture	Areas	Description	MENU action	TEXT action
		1 finger swipe right	Moves braille display to the next 32 characters.	
ر اس		1 finger swipe left	Moves braille display back to the previous 32 characters.	
		2 fingers swipe right	Goes to next item of different type.	Moves cursor to next word.
57			Tabulatio	on.
		2 fingers swipe left	Goes to previous item of different type.	Moves cursor back to previous word.
57			Shift +Tabu	lation.
∭ ⇒		2 fingers swipe	Exits menu and switches back to application.	Unselects selected text.
ζΫ		right then lett	Escape	e.
⇒∭		2 fingers swipe	Exits menu and switches back to application.	Unselects selected text.
ζ		ien men right	Escape	e.
lin		Slide 2 fingers down	F	From cursor, vocal reading in the text.
1 Elm		Slide 2 fingers up	Reads current item.	Reads current word.
$\mathbb{M} \rightarrow$		3 fingers swipe right	Goes to the last object of same level.	Moves the cursor to the end of the paragraph.
57			Key «END».	
← ſſŊ		3 fingers swipe left	Goes to the first object of same level.	Moves the cursor to the beginning of the paragraph.
			Key «ORIG	GINE».

Bottom slider	Home	NVDA		
Gesture	Areas	Description	MENU action	TEXT action
1 Eller		Slide 3 fingers down		Moves cursor to the end of document.
1 Eller		Slide 3 fingers up		Moves cursor to the beginning of document.
£ ∭ ⇒		3 fingers swipe right then left	Cancels	last action.
				11 2.
₩		3 fingers swipe left	Repeats	last action.
ς γ		then right	G	trl Y.
			Same than cursor routine.	
(hn)		2 taps with 1 finger	Validates focused item in braille.	Moves cursor.
		3 taps with 1 finger		Selects braille focused word
		4 taps with 1 finger		Selects paragraph.
		1 tap with 2 fingers	Stops speaking.	
			Opens Pop menu.	
(^{II} h)		for 2 seconds	Contextual menu.	
		2 taps with 2 fingers	Opens Run menu.	
$\langle '' \rangle$			Key «Alt».	

Bottom slider	Home	NVDA		
Gesture	Areas	Description	MENU action	TEXT action
(M		2 taps with 3 fingers	Enables / Disables	speech synthesizer.

2.2.4 Right slider area, RS.

Right slider	Home	NVDA		
Gesture	Areas	Description	MENU action	TEXT action
(mn)		Slide 1 finger up		Moves cursor up from one line.
. 6. 1			Up c	irrow.
Im		Slide 1 finger down		Moves cursor down from one line.
5			Down	arrow.
		l finger swipe right	Goes to the next object of the same type.	Moves cursor to the next character.
ζΫ		r ninger swipe right	Right arrow.	
		1 finger swipe left	Goes to the previous object of the same type.	Moves cursor to the previous character.
		r inger swipe ten	Left o	arrow.
1 Elm		Slide 2 fingers up		Moves cursor up from 5 lines.
lin		Slide 2 fingers down		Moves cursor down from 5 lines.
← ſſĿ		2 fingers swipe left	Goes to previous item of different type	Moves cursor to previous word.
			Shift + T	abulation.

Right slider	Home	NVDA		
Gesture	Areas	Description	MENU action	TEXT action
\longrightarrow		2 fingers swipe right	Goes to next item of different type.	Moves cursos to next word.
ζ			Tabula	tion.
		2 taps with 1 finger	Validates selected item.	
			Key «E	inter».

2.2.5 Screen area.

The basic gestures described in the below chart are used in the screen area. However the usual Windows gestures can be used, allowing sight people a normal use of the tablet, except in Home. To access the Windows gestures, bring up the keyboard for the sighted (hold one finger for 5 seconds in the left slider). When the keyboard for sight people is up, the windows gestures are functional. You can make the keyboard for the sighted disappear, by clicking on the cross in the top right corner of the keyboard; the windows gestures will be then active on the whole screen.

Note : In Home, it is necessary to use the basic gestures. To recover the basic gestures, either lower the keyboard for the sighted (one finger down in the left slider), or bring up a braille keyboard (one finger up in the left slider). Once this is done, you can activate the braille keyboard by putting your fingers on dots 123 456.

. The «SCREEN» zone is full when the keyboards don't come up :



. The «SCREEN» area is reduced when bringing up the keyboards :



Braille keyboard

Keyboard for the sighted

Screen	Home	NVDA		
Gesture	Areas	Description	MENU action	TEXT action
		1 finger swipe right	Right arrow.	Right arrow.
(hn)		1 finger swipe left	Left arrow.	Left arrow.

Screen	Home	NVDA		
Gesture	Areas	Description	MENU action	TEXT action
Jun J		Slide 1 finger up	Up arrow.	Up arrow.
Sun		Slide 1 finger down	Down arrow.	Down arrow.
$\square \rightarrow$		2 fingers swipe right	Goes to next item of different type.	Moves cursor to next word.
57			Tabula	ition.
← ſſĿ		2 fingers swipe left	Goes to previous item of different type.	Moves cursor back to previous word.
			Shift +Tak	pulation.
∭		2 fingers swipe	Exits menu and switches back to application.	Unselects selected text.
$\langle \cdot \rangle$		right then left	Esc	ape.
←		2 fingers swipe left	Exits menu and switches back to application.	Unselects selected text.
ς γ		inen rigni	Esc	ape.
lin		Slide 2 fingers down		Vocal reading from cursor.
<u>∫</u> [m]		Slide 2 fingers up	Reads current item.	Reads current word.
$\langle n \rangle$		3 fingers swipe right	End.	Moves cursor to the end of paragraph.
		3 fingers swipe left	Home.	Moves cursor to the start of paragraph.

Screen	Home	NVDA		
Gesture	Areas	Description	MENU action	TEXT action
<u>t</u> €		Slide 3 fingers up	Ctrl + Home.	Moves cursor to the beginning of document.
1 Eller		Slide 3 fingers down	Ctrl + End.	Moves cursor to the end of document.
		3 fingers swipe right then left	Ctrl Undoes la	+ z ast action.
		3 fingers swipe left then right	Ctrl Redoes la	+ y ast action.
		2 taps with 1 finger	Validates selected item.	Selecting current word.
		4 taps with 1 finger		Selects paragraph.
		1 tap with 2 fingers	Stops sp	beaking.
		Hold 2 fingers for 2 seconds		ual menu.
		2 taps with 2 fingers Menu similar to Alt.		ilar to Alt.
M		2 taps with 3 fingers	Enables / Dis synth	sables speech esizer.

3. Using keyboards.

3.1 Activate the braille keyboard.

Create a file in Note			Unlock the keyboard
Gesture	Areas	Action	Screen display
Hold on the fingers for 1 second on the points 123456, then release.		. Sound indicating the braille keyboard is active (in purple on the screen), start entering text. . The keyboard automatically deactivates itself after an idle time of 10 seconds.	

Note : The braille keyboard cannot be activated if the keyboard for the sighted is still visible, or has not been turn off with the left slider.

3.2 Choose a keyboard.

Create a file in Note			Choose its keyboard
Gesture	Areas	Action	Screen display
Slide 1 finger		8 dots braille keyboard up. Activates the keyboard to start entering text.	
Slide 1 finger		6 dots braille keyboard up (depending of the language). Activates the keyboard to start entering text.	



3.3 Braille shortcuts.

Function keys	Braille shortcuts
Alt	1 0
Ctrl	1 4 0
Shift	2340
CapsLock Toogle	twice quickly 7 9
NumLock Toogle	80
Escape	150
Tab	23450
Shift tab	23459
F1	19
F2	129
F3	149
F4	1 4 5 9
F5	159
F6	1249
F7	12459
F8	1 2 5 9
F9	249
F10	2 4 5 9
F11	139
F12	1 2 3 9
Home	1 2 3 0
End	4560
Right	590
Left	290
up	190
Down	490
Enter	8 or 9 0
Break	120
Delete	1 4 5 0
Pause	12349
Space	9 or 0
Backspace	7
Print screen	1 2 3 4 0
Insert toogle	240
Contextual Menu	1340
Previous Page	1 3 0
Next Page	460
Volume Mute	1 2 3 6 9 0
Volume Down	1 2 3 6 9
Volume Up	12360
Windows	24560

4. Usage scenarios of the insideONE tablet.

. This tutorial enables gestures learning and the management of the various essential actions to easily understand how navigation operates on the tactile tablet.

. For a good follow-up step by step, you will find :

- . The visual of the gesture to be done on the sensitive area of the action.
- . Presentation of the action sensitive zones on the tablet.
- . Description of the action.
- . Visuals of the items on the screen.

4.1. Note.

4.1.1 Opening Menu.

4.1.1.1 Run new.



4.1.1.2 Open file.

Open fil	e in Note		Open file TEST
Gesture	Areas	Action	Screen display
When you start Home , Apps is selected.			Home Apps
2 taps with 1 finger		Apps is selected. Validate.	Home Apps
2 taps with 1 finger		Note is selected. Validate.	Applis
1 finger swipe right		New is selected. Goes to the next object of the same type, here Open .	Note
2 taps with 1 finger		Open is selected. Validate .	Note
2 taps with 1 finger		The file list comes up. Test is selected. Validate .	Mop TES File
Your « TEST » file is open. Activate the keyboard to start entering text.			At school, he learnt to read 3

4.1.1.3 Delete file.



. From a USB key, NOTE can open files in .Note, .Docx, .Txt formats. The .doc format is being finalized.

.Only the files located at the root of the USB key can be opened.

Open a	file from the USB	key	Open file TEST
Gesture	Areas	Action	Screen display
When you start, New is selected.			Note
3 finger swipe right		New is selected. Goes to the last item of same level, USB.	Note
2 taps with 1 finger		USB is selected. Validate.	Note
1 finger swipe right		The file File 1 is selected. Goes to the next object of the same type, here Test .	
2 taps with 1 finger		The file Test is selected. Validate .	
Your Test file	e is opened from the USB	8 key.	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.

4.1.2 RUN Menu.

4.1.2.1 Store a file.



4.1.2.2 Send / Print a document.

RUN S	Send		Print a document
Gesture	Areas	Action	Screen display
To start the RUN Menu (menu bar), you need to be in an already open document in Note.			Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
2 taps with 2 fingers		Opens RUN menu. (toolbar).	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
1 finger swipe right	0000 0000	Store is selected. Goes to the next object of the same type, here Send .	Run E Store
2 taps with 1 finger		Send is selected. Validate.	Run
2 taps with 1 finger		Print is selected. Validate .	Send Run Print Print
2 taps with 1 finger		Inkprint is selected. Validate.	Send Print

RUN S	bend		Print a document	
Gesture	Areas	Action	Screen Areas	
lf a printe Windows printed or the origi r	er is installed on your i environment), the docum n the default printer and y n al document .	nsideONE (in the ent will be directly you are back into	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.	
If there is generated profile . You need on the key This activ managem	s no printer installed, o l in the document file to enter a file name, ther yboard. on is done in Windo nent.	a pdf file will be of the Windows validate by Enter ws, with NVDA	E (registe formen not + + B is (AT + Instants) + Not & Mark 'you Source(I)(' cit) + Format in classes	X P B Tableta das Daures A Tableta das D
When va original d	lidation is done, you ar document .	e back into the	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.	

1.2.**3** Send / Email.

RUN Send			Email a document
Gesture	Areas	Action	Screen display
When startir has been co is selected. (See title 4 .7	ng the product, the RUN Illed up, Send has been 1.2.2 for previous steps).	Menu (menu bar) validated and Print	Run Image: Constraint of the second secon



4.1.2.4 Send / USB.

RUN S	end		Send a document to a USB key
Gesture	Areas	Action	Screen display
To send a da menu, Senc (See title 4 .1	ocument to a USB key fro has been validated Prir 1.2.2 for previous steps).	m Note, start the Run nt is selected.	Send Run Print
1 finger swipe right		Print is selected. Goes to the next object of the same type, here, Mail .	Send Print Send Print
l finger swipe right		Mail is selected. Goes to the next object of the same type, here, USB.	Send Send Send Mail
2 taps with 1 finger		USB is selected. Validate.	Send E USB
1 finger swipe right	000,000	USB1 is selected. Goes to the next object of the same type, here, USB2. (If needed, if several USB keys are connected).	Send USB
2 taps with 1 finger		USB2 is selected. Validate.	Send USB
2 taps with 1 finger		Txt is selected. Validate.	Send USB USB 2
The document is stored on the key. You're back into the original document .			Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.

4.1.2.5 Fonts.

. Like any text editor, you can select the writing style. You can modify the style of an already written text.

. In this example, we will select one word.

RUN F	onts		Change the font style
Gesture	Areas	Action	Screen display
To select a word, make 3 taps with 1 finger on the required word. The word appears with braille dots 7 and 8, and in light purple on the screen. For other selection modes, see Pop selection topic.			Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
3 taps with 1 finger		Selects braille focused word. Here, Countryside .	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
2 taps with 2 fingers		Opens RUN menu. (Toolbar).	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
1 finger swipe right	000,000	Store is selected. Goes to the next object of the same type, Send .	Run
1 finger swipe right	0000 6000	Send is selected. Goes to the next object of the same type, Font .	Run
2 taps with 1 finger		Font is selected. Validate.	Rome Fonts
2 taps with 1 finger	0000 0000	A text example appears in a window to show the result of the chosen selection. Bold is selected. Validate .	Fonts Run Sample text Abc Abc Abc Abc

4.1.2.6 Duplicate.

. In this example, we'll select a word, copy it, then paste it.

RUN Duplicate			Select, copy and paste.	
Gesture	Areas	Action	Screen display	
To copy, cut or paste a word, a line or the entire document, you need first to select the zone in which you must act. To select a word, make 3 taps with 1 finger on the required word. The word appears with braille dots 7 and 8, and in light purple on the screen. For other select modes, see Pop / selection support.			Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.	
3 taps with 1 finger		Selects braille focused word. Here countryside .	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.	
2 taps with 2 fingers		Opens RUN menu. (Toolbar)	Tomorrow, at dawn, in the hour when the <u>countryside</u> becomes white, I will leave. You see, I know that you are waiting for me.	
l finger swipe right	0000 0000	Store is selected. Goes to the next object of the same type, Send.	Run Store	
1 finger swipe right		Send is selected. Goes to the next object of the same type, Fonts .	Run E Send	
1 finger swipe right	0000 6000	Fonts is selected. Goes to the next object of the same type, Duplicate.	Rum E Fonts	
2 taps with 1 finger	0000 6000	Duplicate is selected. Validate. Tip : Moving from store to duplicate, use 3 fingers swipe right.	Run	

4.1.3 POP Menu.

4.1.3.1 Cancel.

4.1.3.2 To Select.

POP Se	election		Select a block of text
Gesture	Areas	Action	Screen display
To select a part of the document, move the cursor on the first character of the selection, then start selecting.			Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
Hold 2 fingers for 2 seconds		Opens POP menu. (Contextual menu).	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
l finger swipe right	0000 6000	Cancel is selected. Goes to the next object of the same type, here Selection .	Pop Cancel Selection Fonts Duplicate
2 taps with 1 finger		Selection is selected. Validate.	Pop Cancel Selection Fonts Duplicate
2 taps with 1 finger		Start is selected. Validate. Tip : To select the entire document, use All, or keyboard shortcut Ctrl+a.	Pop Cancel Selection Font Duplicate Start All
You're back i Move the cur	nto the original documer sor after the last characte	nt. er to select.	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
Hold 2 fingers for 2 seconds		Opens POP menu. (Contextual menu).	Pop Cancel Selection Fonts Duplicate

POP Selection			Select a block of text	
Gesture	Areas	Action	Screen display	
1 finger swipe right		Cancel is selected. Goes to the next object of the same type, here Selection .	Pop Cancel Selection Fonts Duplicate	
2 taps with 1 finger		Selection is selected. Validate.	Pop Cancel Selection Font Duplicate	
2 taps with 1 finger		End is selected. Validate .	Pop Cancel Selection Font Duplicate End All	
You're back into the document with the braille selection represented by braille dots 7 and 8, and highlighted in your document. Caution , some text is selected, you must choose what to do with this selection. Any character input would replace the selection by the last entered character.			Tomorrow, at dawn, in the hour when the countryside becomes while, I will leave. You see, I know that you are waiting for me.	

4.1.3.**3** Fonts.

POP Fonts			Select a block of text
Gesture	Areas	Action	Screen display
In a document without switching to RUN , you can choose to apply a font style.			Tomorrow, at dawn, in the hour when the couptryside becomes white, I will leave. You see, I know that you are waiting for me.
3 taps with 1 finger		Selects braille focused word. Here countryside .	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.

4.1.3.4 Duplicate.

. In a document, copy, cut or paste one word, one line or your entire document.

POP Duplicate			In a document, copy and paste one word
Gesture	Areas	Action	Screen display
To copy, cut or paste a word, a line or the entire document, you need first to select the zone in which you must act. To select a word, make 3 taps with 1 finger on the desired word. The word appears with braille dots 7 and 8, and in light purple on the screen. For other select modes, see POP / selection support.			Tomorrow, at dawn, in the hour when the couptryside becomes white, I will leave. You see, I know that you are waiting for me.
3 taps with 1 finger		Selects braille focused word. Here countryside .	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
Hold 2 fingers for 2 seconds		Opens POP menu. (Contextual menu).	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
3 fingers swipe right		Cancel is selected. Goes to the last item of same level, Duplicate .	Pop Cancel Selection Fonts Duplicate
2 taps with 1 finger		Duplicate is selected. Validate.	Pop Cancel Selection Fonts Duplicate
2 taps with 1 finger		Copy is selected. Validate.	Pop Cancel Selection Fonts Duplicate Copy Cut Paste
The word is then memorized and you're back into the original document. Caution , the word is still selected, you need to remove the selection, either by moving the cursor with the routine cursors, or with the arrow, or by doing escape.			Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.

POP Duplicate			In a document, copy and paste one word
Gesture	Areas	Action	Screen display
Position the cursor where you want to paste the word.			Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
Hold 2 fingers for 2 seconds		Opens POP menu. (Contextual menu).	Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave. You see, I know that you are waiting for me.
3 fingers swipe right		Cancel is selected. Goes to the last item of same level, Duplicate .	Pop Cancel Selection Fonts Duplicate
2 taps with 1 finger		Duplicate is selected. Validate.	Pop Cancel Selection Fonts Duplicate
3 fingers swipe right		Copy is selected. Goes to the last item of same level, Paste.	Pop Cancel Selection Fonts Duplicate Copy Cut Paste
2 taps with 1 finger		Paste is selected. Validate.	Pop Cancel Selection Fonts Duplicate Copy Cut Paste
The word is then pasted and you're back into the original document. Caution , the word is still selected, you need to remove the selection, either by moving the cursor with the routine cursors, or with the arrow, or by doing escape.			Tomorrow, at dawn, in the hour when the countryside becomes white, I will leave, countryside You see, I know that you are waiting for me.